

Computational Models Spring 2011, Lecture 12

- The classes **P** and **NP** (reminder)
 - **Poly-Time** Reductions
 - **NP completeness**
 - **SAT is NP Complete**
-
- Sipser, Chapter 7, Sections 7.3, 7.4,

Time Classes Definition, Again

Let

$$t : \mathcal{N} \longrightarrow \mathcal{N}$$

be a function.

Definition:

$$\mathbf{DTIME}(t(n)) = \{L \mid L \text{ is a language, decided by an } O(t(n))\text{-time TM}\}$$

Non-Deterministic Time (reminder)

Let N be a non-deterministic TM, and let

$$f : \mathcal{N} \longrightarrow \mathcal{N}$$

We say that N runs in time $f(n)$ if

- For **every** input x of length n ,
- the **maximum** number of steps that N uses,
- on **any branch** of its computation tree on x ,
- is **at most** $f(n)$.

NTime Classes Definition (reminder)

Let

$$f : \mathcal{N} \longrightarrow \mathcal{N}$$

be a function.

Definition:

$$\mathbf{NTIME}(f(n)) = \{L \mid L \text{ is a language, decided by an } O(f(n))\text{-time } \mathbf{NTM}\}$$

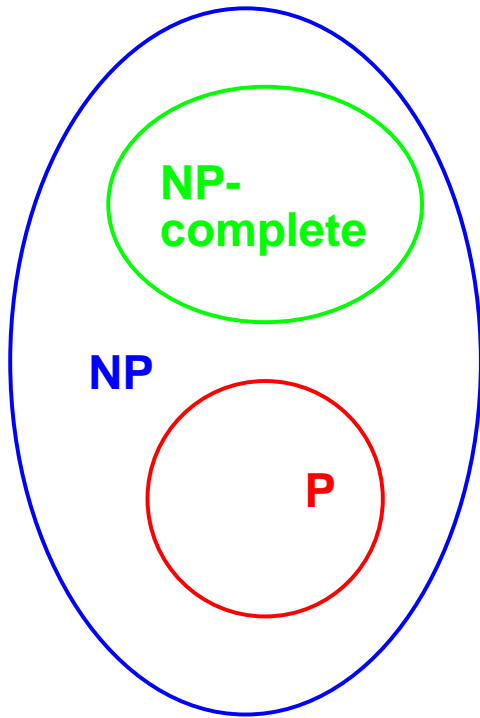
The Class NP (reminder)

Definition: NP is the set of languages decidable in polynomial time on non-deterministic TMs.

$$NP = \bigcup_{c \geq 0} \text{NTIME}(n^c)$$

- The class NP is
- Invariant for all TMs with any number of tapes.
- Insensitive to choice of reasonable non-deterministic computational model.
- Roughly corresponds to problems whose positive solutions cannot be efficiently generated (\Rightarrow intractable), but can be efficiently checked.

NP Completeness



The class of **NP-complete** languages are

- “hardest” languages in \mathcal{NP}
- “least likely” to be in \mathcal{P}
- If any NP-complete $A \in \mathcal{P}$, then $\mathcal{NP} = \mathcal{P}$.

Cook–Levin (1971-1973)

Theorem: There is a language $S \in NP$ such that $S \in P$ if and only if $P = NP$.

This theorem establishes the class of **NP-complete languages**. Such languages, “carry on their backs” the burden of all of NP .

Poly-Time Computable Functions

Definition: A function

$$f : \Sigma^* \longrightarrow \Sigma^*$$

is **polynomial-time computable** if there is a poly-time **deterministic** TM that

- starts with input w , and
- halts with $f(w)$ on tape.

Poly-Time Reducibility

Definition: We say that a language A is **polynomial time mapping reducible** to B , written

$$A \leq_P B,$$

if there is a poly-time computable function

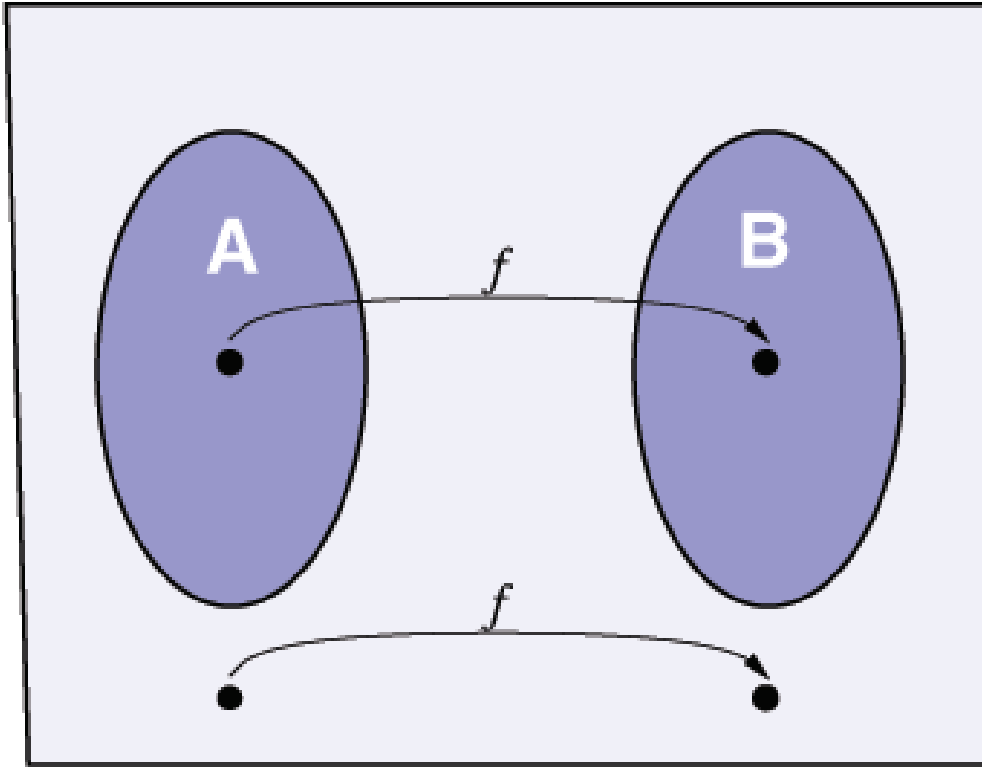
$$f : \Sigma^* \longrightarrow \Sigma^*$$

such that, for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called a **polynomial-time reduction** from A to B .

Poly-Time Reductions



Convert questions about membership in A to membership in B , and do it **efficiently**.

Poly-Time Reductions

Theorem: If $\mathcal{A} \leq_P \mathcal{B}$ and $\mathcal{B} \in P$ then $\mathcal{A} \in P$.

Proof: Let

- f the reduction from \mathcal{A} to \mathcal{B} , computed by TM M_f .
- On input x of length n , M_f takes at most $c_1 n^{a_1}$ steps.
- M be the poly-time decider for \mathcal{B} .
- On input y of length m , M takes at most $c_2 m^{a_2}$ steps.

Poly-Time Reductions

Define \mathcal{N} : on input x

1. compute $f(x)$
2. run \mathcal{M} on input $f(x)$ and output whatever \mathcal{M} outputs.

Analysis:

- On input x of length n , computing $y = f(x)$ takes at most $c_1 n^{a_1}$ steps.
- On input y of length $m = c_1 n^{a_1}$, \mathcal{M} takes at most $c_2 m^{a_2} = c_2 (c_1 n^{a_1})^{a_2} = (c_2 c_1^{a_2}) n^{a_1 \cdot a_2}$ steps.
- Summing both stages, we got a polynomial in n .
- Correctness is clear, so $\mathcal{A} \in P$. ♣

Satisfiability

- A **boolean variable** assumes values
 - true (written 1), and false (written 0).
- Boolean operations:
 - and: \wedge
 - or: \vee
 - not: \neg
- Examples:

$$0 \wedge 1 = 0$$

$$0 \vee 1 = 1$$

$$\bar{0} = 1$$

Satisfiability

A **boolean formula** is an expression involving boolean variables and operations.

$$\phi = (\bar{x} \wedge y) \vee (x \wedge \bar{z})$$

Definition: A formula is **satisfiable** if some assignment of 0s and 1s to the variables makes the formula evaluate to 1.

Satisfiability

$$\phi = (\bar{x} \wedge y) \vee (x \wedge \bar{z})$$

is satisfiable by

$$x = 0$$

$$y = 1$$

$$z = 0$$

This assignment **satisfies** ϕ .

Satisfiability

Define

SAT = $\{\langle \phi \rangle \mid \phi \text{ is satisfiable Boolean formula}\}$

Satisfiability

It is useful to consider a special version:

- A **literal** is a variable or negated variable: x or \bar{x} .
- A **clause** is several literals joined by \vee s: $(x_1 \vee \bar{x}_2 \vee \bar{x}_3)$
- A Boolean formula is in **conjunctive normal form** (CNF) if it consists of **clauses**, connected with \wedge s.
- For example

$$(x_1 \vee \bar{x}_2 \vee \bar{x}_3 \vee x_4) \wedge (x_3 \vee \bar{x}_5 \vee x_6) \wedge (x_3 \vee \bar{x}_6)$$

Satisfiability

Definition: A Boolean formula is in **3CNF form** if it is a **CNF** formula, and all clauses have **three literals**.

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$

Define

$$\mathbf{3SAT} = \{ \langle \phi \rangle \mid \phi \text{ is satisfiable 3CNF formula} \}$$

Clearly, if ϕ is a satisfiable 3CNF formula, then for any satisfying assignment of ϕ , every clause must contain at least one literal assigned 1.

Reductions

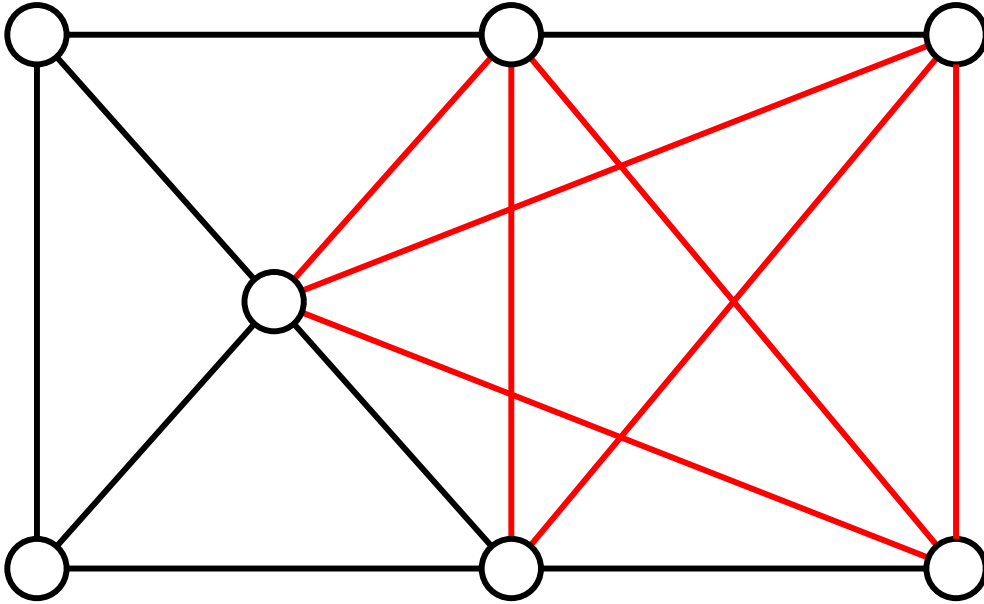
Claim: There is a poly time reduction from **3SAT** to **CLIQUE**. In other words,

$$3SAT \leq_P \text{CLIQUE} .$$

We'll construct a poly time reduction f that maps 3CNF formulae ϕ to graphs and numbers, $\langle G, k \rangle$.

The function f will have the property that ϕ is satisfiable if and only if G has a clique of size k .

Examples: Clique



Reminder: A **clique** in a graph is a subgraph where every two nodes are connected by an edge.

A **k -clique** is a clique of size k . For example, the graph above has a **5-clique**.

3SAT \leq_P CLIQUE

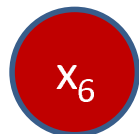
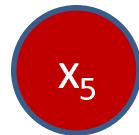
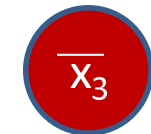
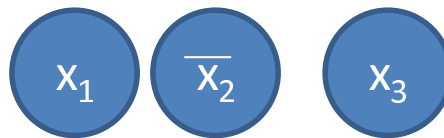
Let ϕ be a 3CNF formula with k clauses.

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$

We define a graph \mathcal{G} as follows:

- nodes in \mathcal{G} are organized into **triples** t_1, \dots, t_k .
- each **triple** corresponds to a **clause** of ϕ
- each **node** in a triple corresponds to a **literal** in corresponding clause.

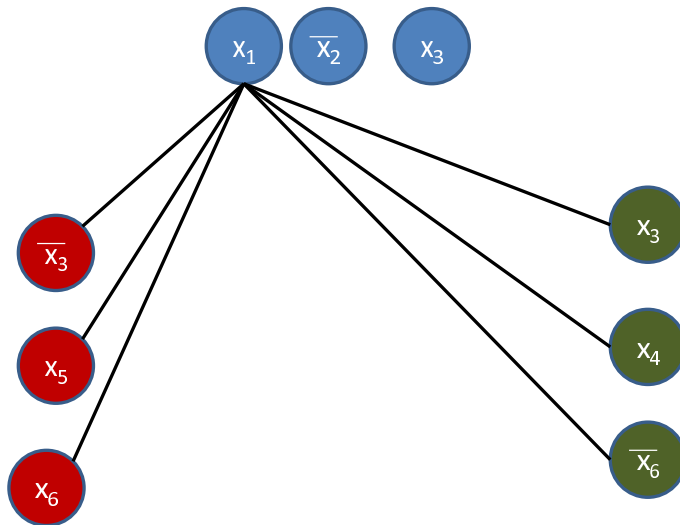
3SAT \leq_P CLIQUE



3SAT vs. CLIQUE

Now add edges between **all** vertex pairs, **except**

- within same triple
- between contradictory literals



3SAT \leq_P CLIQUE

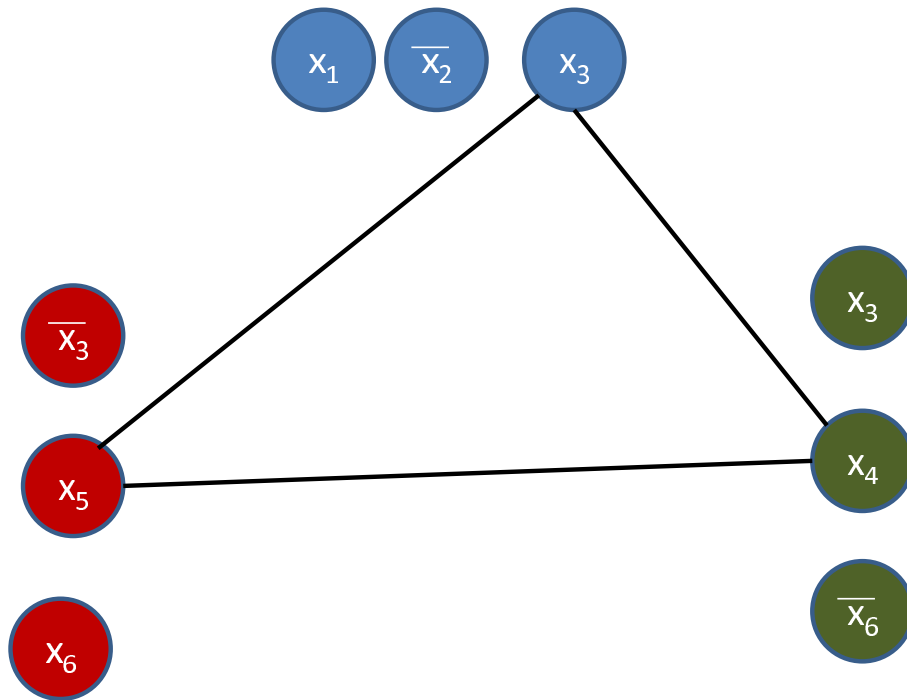
Claim: If ϕ is satisfiable, \mathcal{G} has a k -clique.

Suppose ϕ is satisfiable.

- at least one literal is true in every clause
- in every tuple, select one true literal
- they can be joined by edges (why?)
- yielding a k -clique

3SAT \leq_P CLIQUE

Claim: If ϕ is satisfiable, \mathcal{G} has a k -clique.



3SAT \leq_P CLIQUE

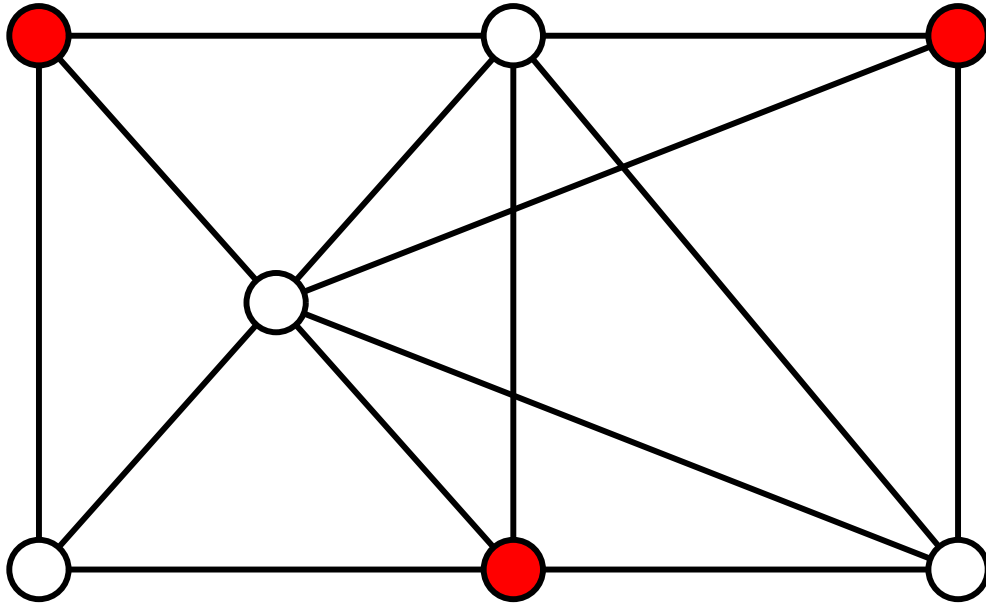
Claim: If \mathcal{G} has a k -clique, ϕ is satisfiable.

- No two of the cliques nodes are in the same triple.
(why?)
- Have k vertexes and k clauses, so
- each triple has exactly one clique node.
- Assign 1 to each node in clique
- no contradictions (why?)

3SAT \leq_P CLIQUE

- We've constructed a poly time computable function f .
- We saw that the function f has the property that $\phi \in$ 3SAT if and only if $f(\phi) \in$ CLIQUE.
- Therefore f is a reduction from 3SAT to CLIQUE, so 3SAT \leq_P CLIQUE. ♣

Independent Set



An **independent** in a graph is a set of vertexes, no two of which are linked by an edge.

The **independent set** problem asks whether there exists an independent set of size k .

Independent Set

Define

INDEPENDENT-SET =
 $\{\langle G, k \rangle \mid G \text{ contains an independent set of size } k\}$

Claim: **INDEPENDENT-SET** is polynomial time reducible to **CLIQUE**,

INDEPENDENT-SET \leq_P **CLIQUE**

and vice-versa,

CLIQUE \leq_P **INDEPENDENT-SET**

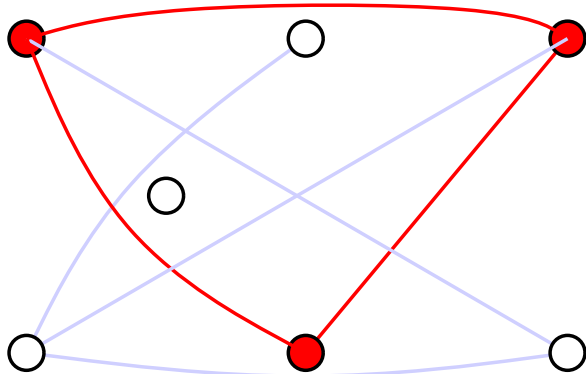
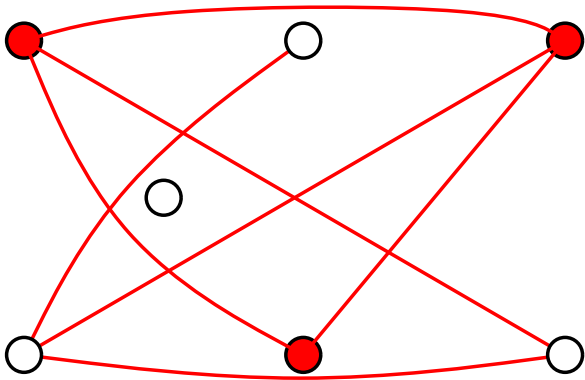
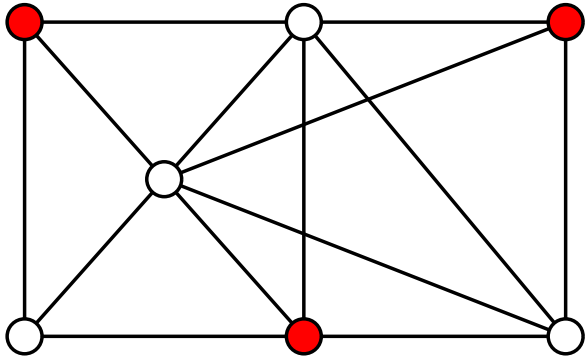
Independent Set

Definition: The **complement** of a graph $G = (V, E)$ is a graph $G^c = (V, E^c)$, where

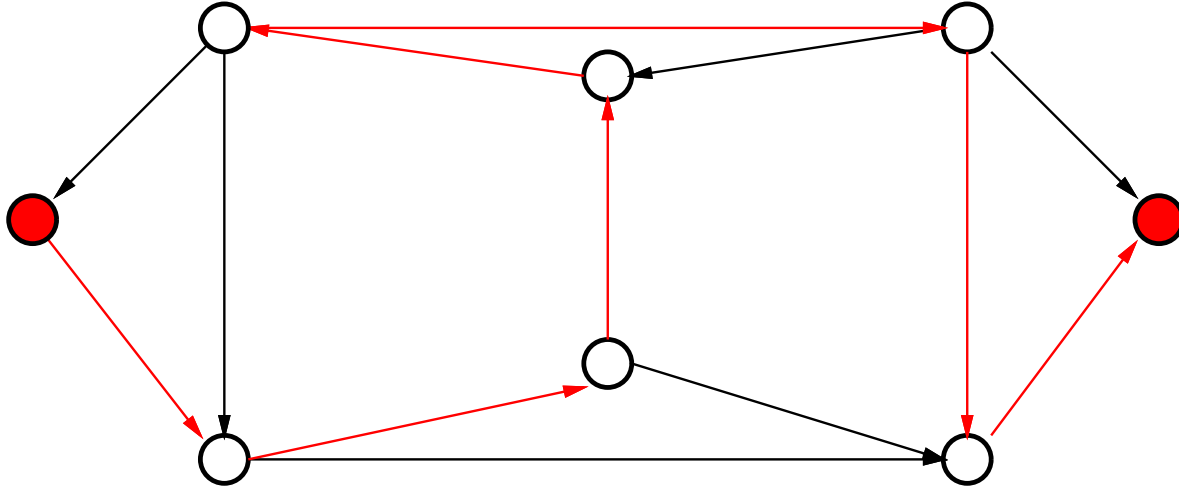
$$E^c = \{(v_1, v_2) \mid v_1, v_2 \in V \text{ and } (v_1, v_2) \notin E\}.$$

Claim: If U is an **independent set** in G , then U is a **clique** in G^c .

Independent Set



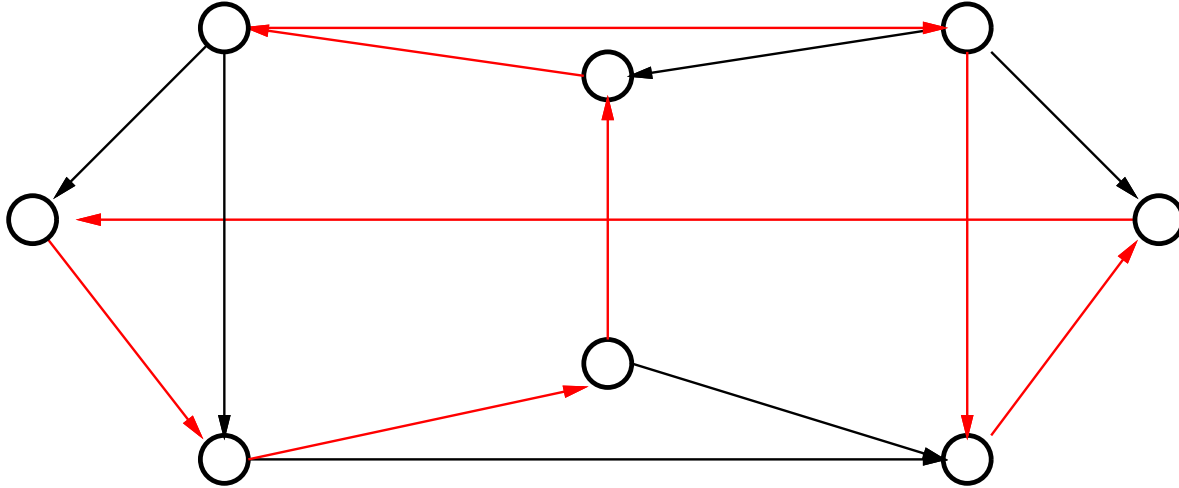
Hamiltonian Path



A **Hamiltonian path** in a (directed or undirected) graph, G , visits each node once.

$$\text{HAMPATH} = \{ \langle G, s, t \rangle \mid G \text{ has a Hamiltonian path from } s \text{ to } t \}$$

Hamiltonian Circuit



Hamiltonian Circuit

- visits each node once.
- ends up **where it started**

Hamiltonian Circuit

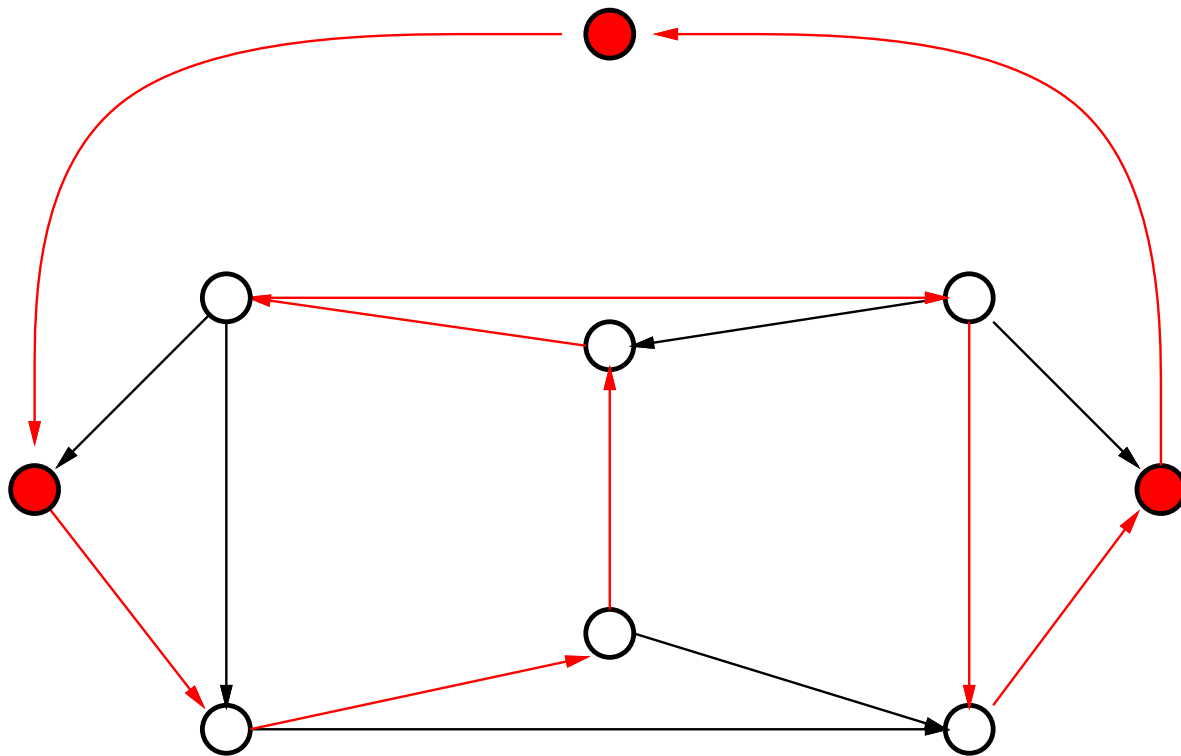
HAMCIRCUIT = $\{\langle G \rangle \mid G \text{ has Hamiltonian circuit}\}$

Theorem: **HAMPATH** is polynomial-time reducible to **HAMCIRCUIT**,

$$\text{HAMPATH} \leq_P \text{HAMCIRCUIT} .$$

Reduction

Theorem: **HAMPATH** is polynomial-time reducible to **HAMCIRCUIT**.



Hey, is the new vertex really needed? Why not just add an edge from t to s ?

Reduction

Theorem: HAMCIRCUIT is polynomial-time reducible to HAMPATH.

Proof: Left as an easy (recommended) exercise.

Definition

A language \mathcal{B} is **NP-complete** if it satisfies

- $\mathcal{B} \in NP$, and
- **Every** \mathcal{A} in NP is **polynomial time reducible** to \mathcal{B}

Compare

A language \mathcal{B} is **RE-complete** if it satisfies

- $\mathcal{B} \in RE$, and
- **Every** \mathcal{A} in RE is **mapping** reducible to \mathcal{B}

Theorem

Theorem: If \mathcal{B} is NP-complete and $\mathcal{B} \in P$, then $\mathcal{P} = NP$.

To show $\mathcal{P} = NP$ (and make an instant fortune, see www.claymath.org/millennium/P_vs_NP/), suffices to find a polynomial-time algorithm for **any** NP-complete problem.

Theorem

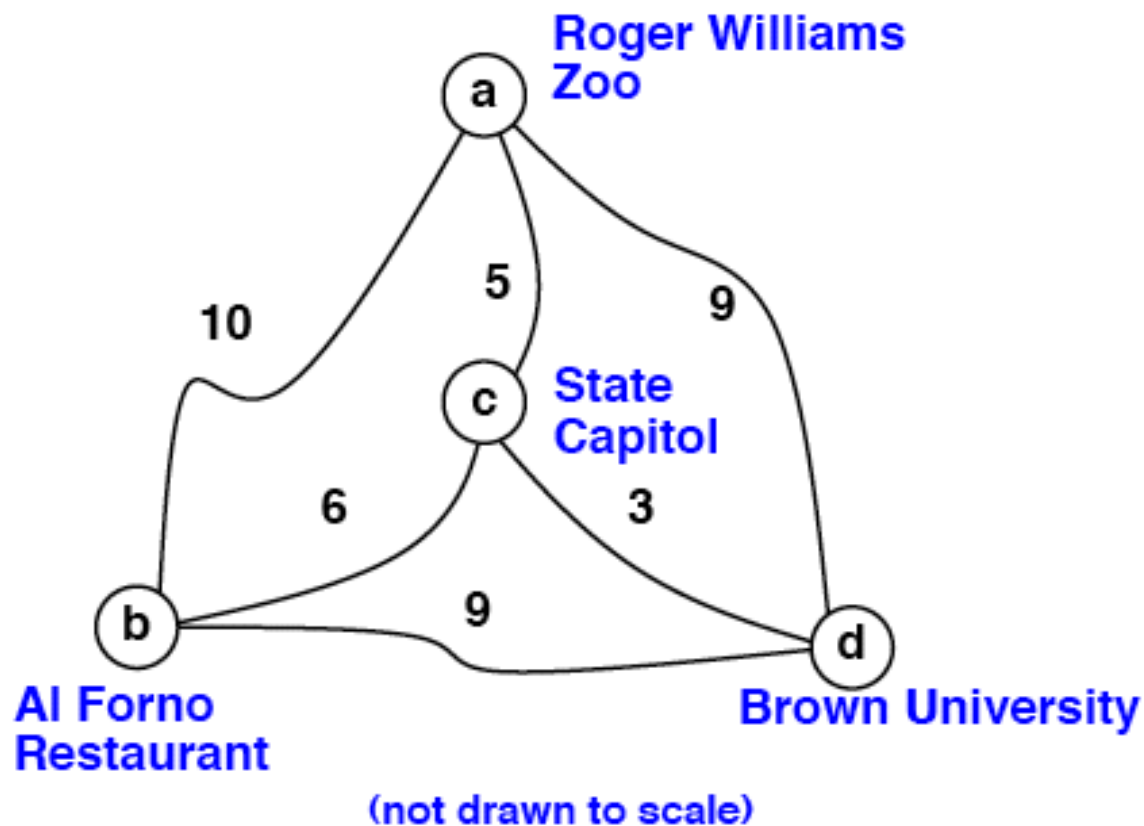
Theorem: If B is NP-complete, $C \in NP$, and $B \leq_P C$, then C is NP-complete.

- We know that $C \in NP$,
- must show that every A in NP is poly-time reducible to C .
- Because B is NP-complete,
- every language in NP is poly-time reducible to B .
- B is poly-time reducible to C
- Can compose poly-time reductions (**why?**), so
- A is poly-time reducible to C . ♣

Strategy

- Once we have one “structured” NP-complete problem, we can generate more by poly-time reduction.
- Getting the first one **requires some work**.
- This is what Steve Cook (then in Berkeley, now in Toronto) and Leonid Levin (then in Moscow, now in Boston) did in the early seventies.

Traveling Salesman



Parameters:

- set of cities C
- set of inter-city distances D
- goal k

Traveling Salesman

Define **TRAVELING-SALESMAN** = $\{\langle C, D, k \rangle \mid (C, D) \text{ has a TS tour of total distance } \leq k\}$

Remark: Can consider two versions – undirected and directed.

Recall

HAMCIRCUIT = $\{\langle G \rangle \mid G \text{ has Hamiltonian circuit}\}$

Theorem: **HAMCIRCUIT** is polynomial-time reducible to **TRAVELING-SALESMAN**,

HAMCIRCUIT \leq_P **TRAVELING-SALESMAN** .

HAMCIRCUIT \leq_P TSP

The reduction: Given a directed graph $G = (V, E)$ we construct a **directed** traveling salesman instance.

- The cities are identical to the nodes of the original graph, $C = V$.
- The distance of going from v_1 to v_2 is **1** if $(v_1, v_2) \in E$, and **2** otherwise.
- The bound on the total distance of a tour is $k = |V|$.

HAMCIRCUIT \leq_P TSP

- Validity of Reduction
 - \implies Suppose G has a Hamiltonian circuit. The distance assigned by the reduction to all edges in this circuit is 1. Thus in (C, D) there is a traveling salesman tour of total distance $|V| = k$, namely $(C, D, k) \in \text{TRAVELING-SALESMAN}$.
 - \impliedby Suppose (C, D) has a traveling salesman tour of total distance $|V| = k$. Tour cannot contain any edge of distance 2. Therefore it gives a Hamiltonian circuit in G .
- Efficiency: Reduction in quadratic time (filling up distances for all edges of the complete graph). ♣

3SAT (reminder)

Definition: A Boolean formula is in **3CNF form** if it is a **CNF** formula, and all terms have **three literals**.

$$(x_1 \vee \overline{x_2} \vee \overline{x_3}) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6} \vee x_4)$$

Define

$$\mathbf{3SAT} = \{ \langle \phi \rangle \mid \phi \text{ is satisfiable 3CNF formula} \}$$

Clearly, if ϕ is a satisfiable 3CNF formula, then for any satisfying assignment of ϕ , every clause must contain at least one literal assigned 1.

The Language SAT

Definition: A Boolean formula is in **conjunctive normal form (CNF)** if it consists of **terms**, connected with \wedge s.

For example $(x_1 \vee \overline{x_2} \vee \overline{x_3} \vee x_4) \wedge (x_3 \vee \overline{x_5} \vee x_6) \wedge (x_3 \vee \overline{x_6})$

Definition: **SAT** = $\{\langle \phi \rangle \mid \phi \text{ is satisfiable CNF formula}\}$

Strategy

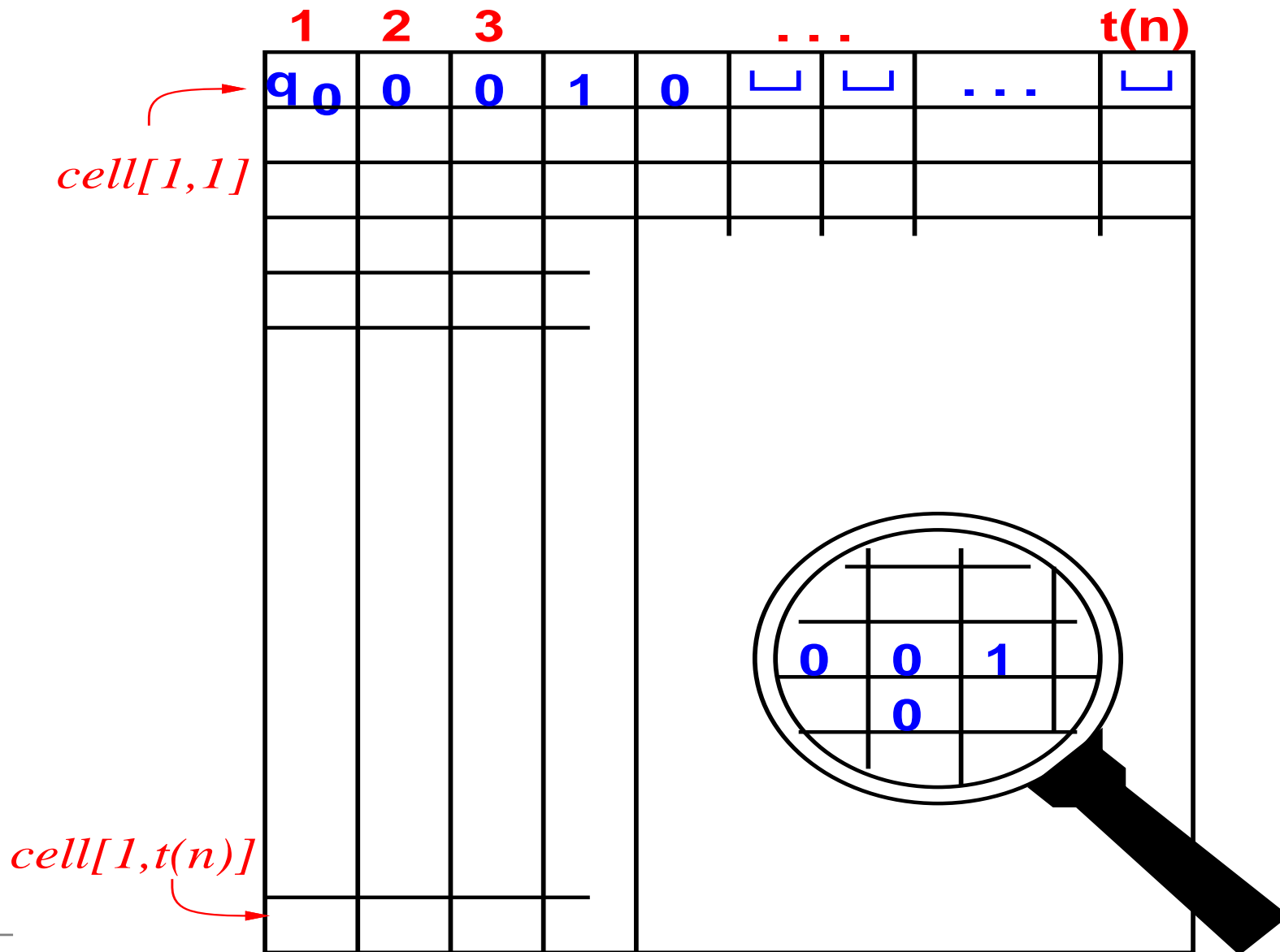
- Once we have one **structured** NP-complete problem, we can generate more by **poly-time reductions**.
- Getting the first one **requires some work**.

Cook-Levin (early 70s)

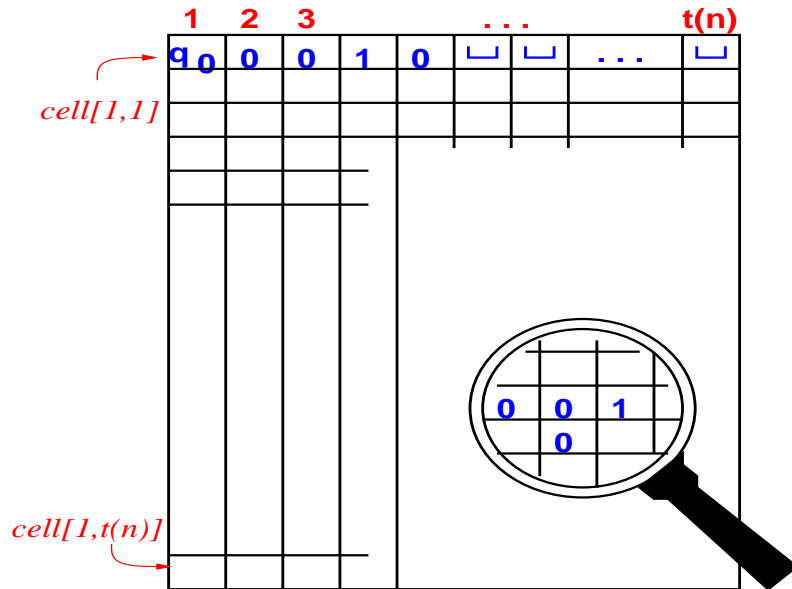
Theorem: SAT is NP complete.

- Must show that every NP problem reduces to SAT in poly-time.
- **Proof Idea:** Suppose $\mathcal{L} \in \mathcal{NP}$, and M is an NTM that accepts \mathcal{L} .
- On input w of length n , M runs in time $t(n) = n^c$.
- We consider the n^c -by- n^c **tableau** that describes the computation of M on input w .
- I.e., computation history

The Tableau



The Tableau



- Row 1 in tableau represents **initial configuration** of M on input w .
- Row i in tableau represents i -th **configuration** in a computation of M on input w .

A Formula Simulating the Tableau

- We construct a Boolean CNF formula ϕ_w that “mimics” the tableau.
- Given the string w , it takes $O(n^{2c})$ steps to construct ϕ_w .
- The following property holds:
$$\phi_w \in SAT \text{ iff } M \text{ accepts } w.$$
- So the mapping $w \mapsto \phi_w$ is a poly time reduction from \mathcal{L} to SAT , establishing $\mathcal{L} \leq_P SAT$.
- We still got a few small details to take care of...

Details of Formula (Partial List)

- We construct a CNF Boolean formula ϕ_w that “mimics” the tableau: .
- Let $C = Q \cup \Gamma$, the letters in the tableau
- ϕ_w uses Boolean variables:
 - $x_{i,j,s}$ is true iff the j -th cell in i -th configuration contains the $s \in C$.
- The formula ϕ_w consists of four parts:

$$\phi_w = \phi_{\text{cell}(M)} \wedge \phi_{\text{start}(w)} \wedge \phi_{\text{accept}(M)} \wedge \phi_{\text{move}(M)}$$

Details of Formula (cont.)

- $\phi_{\text{cell}(M)}$ guarantees that the variables encode legal configurations.
- Each cell (i, j) has at least one letter $\bigvee_{s \in C} x_{i,j,s}$.
- No cell (i, j) has two or more letters
 $\bigwedge_{s, s' \in C, s \neq s'} \overline{x_{i,j,s}} \vee \overline{x_{i,j,s'}}$.
- Together:

$$\phi_{\text{cell}(M)} = \bigwedge_{i,j} \left[\left(\bigvee_{s \in C} x_{i,j,s} \right) \wedge \left(\bigwedge_{s, s' \in C, s \neq s'} \overline{x_{i,j,s}} \vee \overline{x_{i,j,s'}} \right) \right]$$

Details of Formula (cont.)

- $\phi_{\text{start}(w)}$ guarantees that the first row encodes the initial configuration, i.e., q_0w .

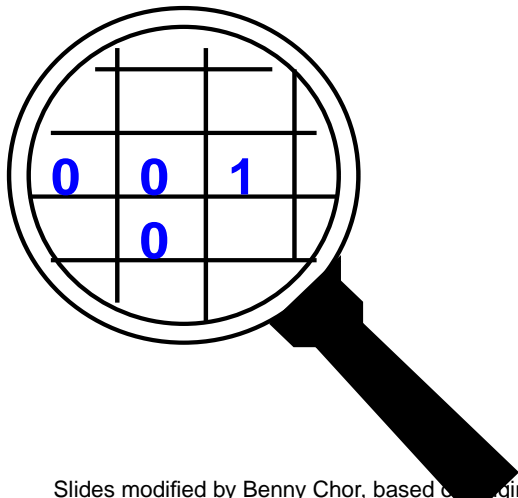
$$\begin{aligned} \phi_{\text{start}(w)} = & x_{1,1,q_0} \wedge x_{1,2,w_1} \wedge x_{1,3,w_2} \wedge \cdots \wedge x_{1,n+1,w_n} \\ & \wedge x_{1,n+2,\sqcup} \wedge \cdots \wedge x_{1,n^k,\sqcup} \end{aligned}$$

- $\phi_{\text{accept}(M)}$ guarantees that some row encodes an accepting configuration, i.e., uq_av .

$$\phi_{\text{accept}(w)} = \bigvee_{i,j} x_{i,j,q_a}$$

Details of Formula (cont.)

- $\phi_{\text{move}}(M)$ is the “heart” of ϕ_w . To construct it, we employ **locality of computations**.
- To determine contents of tableau entry (i, j) (cell j in configuration i), only the contents of **three** tableau entries (from configuration $i - 1$), $(i - 1, j - 1)$, $(i - 1, j)$, $(i - 1, j + 1)$, and M 's table, are needed.
- If head not in area, **nothing changes**. And if it is, changes are local and are **determined using M** .



Details of Formula (cont.)

- Assume that $\delta(q_1, a) = \{(q_1, b, R)\}$ and $\delta(q_1, b) = \{(q_2, c, L), (q_2, a, R)\}$.

- Legal 2×3 configurations:

a	q_1	b
q_2	a	c

a	q_1	b
a	a	q_2

a	a	q_1
a	a	b

a	b	a
a	b	q_2

b	b	b
c	b	b

a	a	b
a	a	b

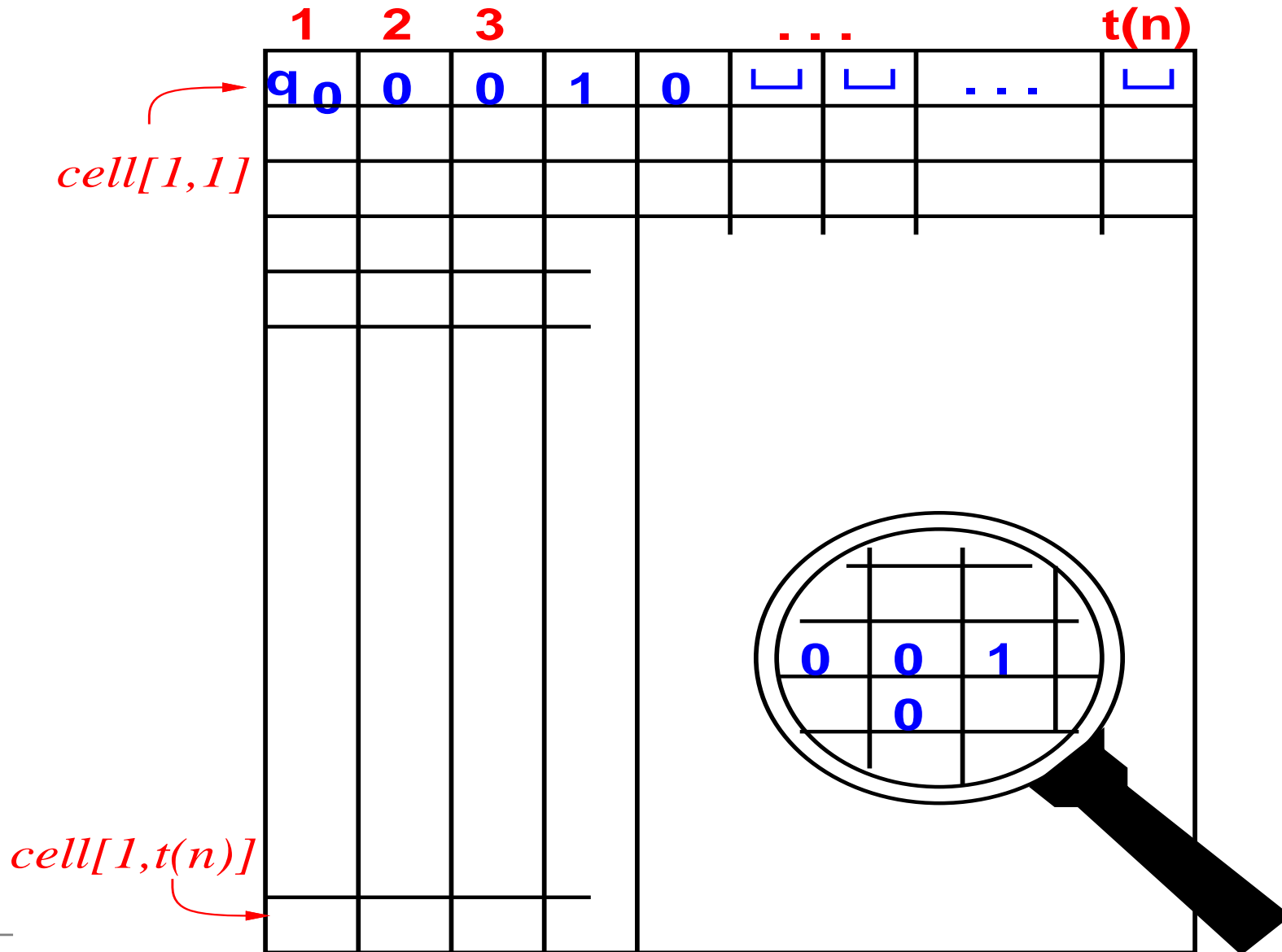
- Illegal configurations:

a	b	a
a	a	a

a	q_1	b
q_1	a	a

b	q_1	b
q_2	b	q_2

The Tableau in Perspective



Correctness of Reduction

- All four components of ϕ_w can be put in CNF form, so ϕ_w itself (\wedge of the four) is also in CNF.
- The transformation $w \mapsto \phi_w$ is computable in time $O(n^{2c})$.
- An assignment satisfying $\phi_{\text{cell}(M)} \wedge \phi_{\text{start}(w)} \wedge \phi_{\text{move}(M)}$ corresponds to a **valid computation** of M on w .
- An assignment satisfying, in addition $\phi_{\text{accept}(M)}$, corresponds to an **accepting computation** of M on w .
- Therefore M accepts w iff $\phi_w \in SAT$.
- For complete details, including conversion to CNF, consult Sipser chapter 7.4.



Strategy

- We have seen that **SAT** is NP-complete.
- We now reduce **SAT** to **3SAT**.
- And then will reduce **3SAT** to a bunch of other problems in NP.
- In class and recitation will give in detail just a few examples.
- Full list contains hundreds or thousands of known NP-complete problems (from combinatorics, operation research, VLSI design, computational geometry, bioinformatics, ...).
- NP-completeness of new and of old problems is still established these days.

SAT and 3SAT

Recall

SAT = $\{\langle \phi \rangle \mid \phi \text{ is a satisfiable CNF formula}\}$

3SAT = $\{\langle \phi \rangle \mid \phi \text{ is satisfiable 3CNF formula}\}$

The reduction maps CNF formulae to 3CNF ones “clause by clause”. A clause with ℓ literals is mapped to ℓ clauses, built on the original literals together with $\ell - 1$ new ones.

For example:

$$(x_1 \vee \overline{x_2} \vee \overline{x_3} \vee x_4 \vee x_8)$$

\mapsto

$$(x_1 \vee y_1) \wedge (\overline{y_1} \vee \overline{x_2} \vee y_2) \wedge (\overline{y_2} \vee \overline{x_3} \vee y_3) \wedge (\overline{y_3} \vee x_4 \vee y_4) \wedge (\overline{y_4} \vee x_8)$$

SAT \leq_P 3SAT

Consider mapping $\phi \mapsto \phi_3$, e.g. $(x_1 \vee \overline{x_2} \vee \overline{x_3} \vee x_4 \vee x_8) \mapsto (x_1 \vee y_1) \wedge (\overline{y_1} \vee \overline{x_2} \vee y_2) \wedge (\overline{y_2} \vee \overline{x_3} \vee y_3) \wedge (\overline{y_3} \vee x_4 \vee y_4) \wedge (\overline{y_4} \vee x_8)$

Claim: ϕ has a satisfying assignment iff ϕ_3 does.

Proof sketch: \Leftarrow An assignment satisfying ϕ_3 cannot “rely” on new literals alone – at least one original literal must be satisfied.

\Rightarrow An assignment satisfying ϕ makes at least one literal per clause **happy**. In the “ ϕ_3 clause” of this literal the new variable is under no constraints. This enables propagation to a satisfying assignment that “relies” on new vars alone in rest of ϕ_3 clauses.

This establishes validity of the reduction. Since it is in polynomial time (**why?**), we get SAT \leq_P 3SAT. ♣.

3SAT and Its Poor Cousin

We now know that $\text{SAT} \leq_P \text{3SAT}$. Since SAT is NP-complete and $\text{3SAT} \in \text{NP}$, this proves that 3SAT is itself NP-complete.

What about the $\text{3SAT} \leq_P \text{SAT}$ direction?

We now want to examine what happens if we further **reduce** the number of literals per clause in CNF formulae.

Definition: A Boolean formula is in **2CNF** if it is a **CNF** formula, and all terms have at most **two literals**. For example

$$(x_1 \vee \overline{x_2}) \wedge (\overline{x_5} \vee x_6) \wedge (\overline{x_6} \vee \overline{x_4})$$

3SAT and Its Poor Cousin

Definition:

$$2SAT = \{ \langle \phi \rangle \mid \phi \text{ is satisfiable 2CNF formula} \}$$

- Betting time: Is **2SAT** **NP-complete**? Is it in **P**? Or maybe we do not know? ...
- Well, turns out **2SAT** is in **P**. For details, though, you'll have to refer to the algorithms (formerly, efficiency of computations) course.

Chains of Reductions: NPC Problems

