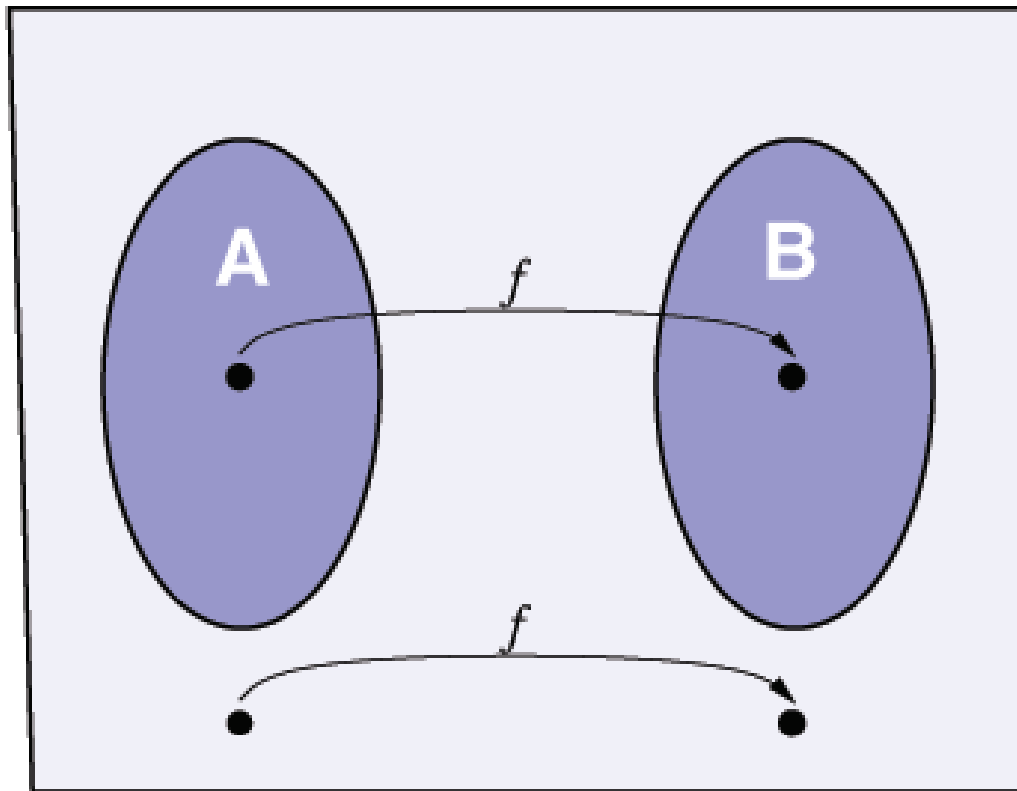


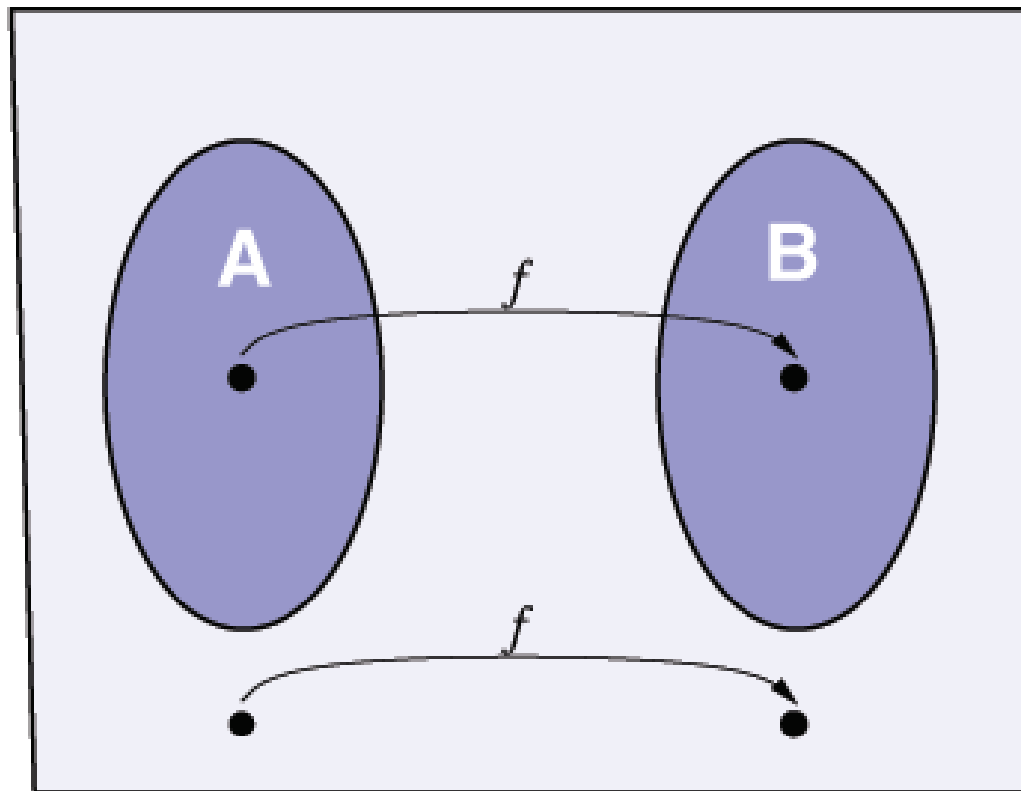
Computational Models: Lecture 9, Spring 2011

- Mapping Reductions
 - Undecidability by **Rice Theorem**
 - *RE*-Completeness
 - Reductions by **computational histories**
-
- Sipser's book, Chapter 5, Sections 5.1, 5.3

Mapping Reductions



Mapping Reductions



A mapping reduction converts questions about membership in A to membership in B

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such that, for every w ,

$$w \in A \iff f(w) \in B.$$

The function f is called the **reduction** from A to B .

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Corollary: If $A \leq_m B$ and A is undecidable, then B is undecidable.

Example: Primes

$PRIMES = \{p \mid p \text{ is a prime}\}$

P is a TM that accepts **PRIME**

$INTEGERS = \{i \mid i \text{ is an integer}\}$

$\overline{A_{TM}} = \{\langle M, w \rangle \mid \text{TM } M \text{ does not accept input } w\}$

$Prime_{TM} = \{\langle M \rangle \mid M \text{ is a TM and } L(M) = PRIMES\}$

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Define a **computable function**, f :

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Example: Primes

Define a **computable function**, f :

- input of form $\langle M, w \rangle$
- output of form $\langle M' \rangle$
- where $\langle M, w \rangle \in \overline{A_{TM}} \iff \langle M' \rangle \in Prime_{TM}$.

Example: Primes

The following machine computes this function f .

$F =$ on input $\langle M, w \rangle$:

- Construct the following machine M' .

M' : on input x

- run P on x .
 - If P accepts x , *accept*.
 - if P rejects, run M on w .
 - If M accepts w *accept*.
- Output $\langle M' \rangle$

Example: Primes

- F is computable
- F does a correct mapping reduction:
- If $\langle M, w \rangle \in \overline{A_{TM}}$ then $L(M') = PRIMES$
- If $\langle M, w \rangle \notin \overline{A_{TM}}$ then $L(M') = INTEGERS$
- $Prime_{TM}$ is not in R.E. (since $\overline{A_{TM}}$ is not in R.E.)

Non Trivial Properties of \mathcal{RE} Languages

A few examples

- L is finite.
- L is infinite.
- L contains the empty string.
- L contains no prime number.
- L is co-finite.
- . . .

All these are **non-trivial** properties of enumerable languages, since for each of them there is $L_1, L_2 \in \mathcal{RE}$ such that L_1 satisfies the property but L_2 does not.

Are there any **trivial** properties of \mathcal{RE} languages?

Rice's Theorem

Theorem: Suppose \mathcal{C} is a proper, non-empty subset of the set of enumerable languages, \mathcal{RE} , then it is undecidable whether for a given encoding of a TM, $\langle M \rangle$, $L(M)$ is in \mathcal{C} .

(See problem 5.22 in Sipser's book)

Rice's Theorem (Restated)

Theorem: Let \mathcal{C} be a proper non-empty subset of the set of enumerable languages. Denote by $L_{\mathcal{C}}$ the set of all TMs encodings, $\langle M \rangle$, such that $L(M)$ is in \mathcal{C} . Then $L_{\mathcal{C}}$ is undecidable.

Proof: by reduction from A_{TM} .

Given M and w , we will construct M_0 such that:

- If M accepts w , then $\langle M_0 \rangle \in L_{\mathcal{C}}$.
- If M does not accept w , then $\langle M_0 \rangle \notin L_{\mathcal{C}}$.

Proof of Rice's Theorem

- Without loss of generality, $\emptyset \notin \mathcal{C}$.
- (Otherwise, look at $\bar{\mathcal{C}} = \mathcal{RE} \setminus \mathcal{C}$, also proper and non-empty.)
- Since \mathcal{C} is not empty, there exists some language $L \in \mathcal{C}$. Let M_L be a TM accepting this language (recall $\mathcal{C} \subset \mathcal{RE}$ contains only **recursively enumerable** languages).
- continued ...

Proof of Rice's Theorem (cont.)

Given $\langle M, w \rangle$, construct M_0 such that:

- If M accepts w , then $L(M_0) = L \in \mathcal{C}$.
- If M does not accept w , then $L(M_0) = \emptyset \notin \mathcal{C}$.

M_0 on input y :

1. Run M on w .
2. If M accepts w , run M_L on y .
 - a. if M_L accepts, **accept**, and
 - b. if M_L rejects, **reject**.

Claim: The transformation $\langle M, w \rangle \rightarrow \langle M_0 \rangle$ is a mapping reduction from A_{TM} to $L_{\mathcal{C}}$.

Proof of Rice's Theorem (cont.²)

Proof: M_0 on input y :

1. Run M on w .
 2. If M accepts, run M_L on y .
 - a. if M_L accepts, **accept**, and
 - b. if M_L rejects, **reject**.
- The machine M_0 is simply a concatenation of two known TMs – the **universal machine**, and M_L .
 - Therefore the transformation $\langle M, w \rangle \rightarrow \langle M_0 \rangle$ is a computable function, defined for all strings in Σ^* .
 - (hey – what do we actually do with strings not of the form $\langle M, w \rangle$?)

Rice's Proof (Concluded)

- If $\langle M, w \rangle \in A_{TM}$ then M_0 gets to step 2, and runs M_L on y .
- In this case, $L(M_0) = L$, so $L(M_0) \in \mathcal{C}$.
- On the other hand, if $\langle M, w \rangle \notin A_{TM}$ then M_0 never gets to step 2.
- In this case, $L(M_0) = \emptyset$, so $L(M_0) \notin \mathcal{C}$.
- This establishes the fact that $\langle M, w \rangle \in A_{TM}$ iff $\langle M_0 \rangle \in L_{\mathcal{C}}$. So we have $A_{TM} \leq_m L_{\mathcal{C}}$, thus $L_{\mathcal{C}}$ is undecidable.



Rice's Theorem (Reflections)

- Rice's theorem can be used to show **undecidability** of properties like
 - “does $L(M)$ contain infinitely many primes”
 - “does $L(M)$ contain an arithmetic progression of length 15”
 - “is $L(M)$ empty”

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- Likewise, Rice does not say anything on membership in \mathcal{RE} of problems like “is $L(M)$ finite”.
- **Rice's Theorem is a powerful tool, but use it with care!**

Intro. to Controlled Executions

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What about space:

$$CES = \{\langle M, w, k \rangle \mid M \text{ accepts } w \text{ using } k \text{ cells}\}$$

Reductions via Controlled Executions

Consider the language $L_{\text{infinite}} = \{\langle M \rangle \mid L(M) \text{ is infinite}\}$.
By Rice Theorem, this language is not in \mathcal{R} .
We want to show that $L_{\text{infinite}} \notin RE$.

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Idea: Reduction from $\overline{H_{\text{TM}}}$.

So we are after a reduction $f : \langle M, w \rangle \mapsto \langle M_0 \rangle$ such that

- If M halts on w then $L(M_0)$ is **finite**.
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This looks a bit tricky...

Reductions via Controlled Executions (2)

We are after a reduction $f : \langle M, w \rangle \mapsto \langle M_0 \rangle$ such that

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Given $\langle M, w \rangle$, construct the TM M_0 as following:

- M_0 on input y
- Runs the universal machine U on $\langle M, w \rangle$ for $|y|$ steps.
- If U did **not** halt in that many steps, M_0 **accepts** y .
- If U **did halt** in that many steps, M_0 **rejects** y .

$f(\langle M, w \rangle) = M_0$. Let us examine $L(M_0)$.

(Remark: M_0 halts on all inputs.)

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- If M does **not** halt on w , then M_0 **accepts all** y , so $L(M_0) = \Sigma^*$, and thus $\langle M_0 \rangle \in \mathcal{L}_{\text{infinite}}$.
- If M does halt on w after k simulation steps, then M_0 **accepts only** y s of length smaller than k , so $L(M_0)$ is **finite**, and thus $\langle M_0 \rangle \notin \mathcal{L}_{\text{infinite}}$.

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We have shown that $\overline{H_{\text{TM}}} \leq_m \mathbf{L}_{\text{infinite}}$.

Since $\overline{H_{\text{TM}}} \notin \mathcal{RE}$, this implies $\mathbf{L}_{\text{infinite}} \notin \mathcal{RE}$. ♠

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Definition: A language $L_0 \subseteq \Sigma^*$ is called **\mathcal{RE} -complete** if the following holds

- $L_0 \in \mathcal{RE}$ (membership).
- For **every** $L \in \mathcal{RE}$, $L \leq_m L_0$ (hardness).

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The second item means that for every enumerable L there is a mapping reduction f_L from L to L_0 . The reduction f_L depends on L and will typically differ from one language to another.

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Theorem The language A_{TM} is \mathcal{RE} -Complete.

Proof:

- The universal machine U accepts the language A_{TM} , so $A_{TM} \in \mathcal{RE}$.
- Suppose L is in \mathcal{RE} , and let M_L be a TM accepting it. Then $f_L(w) = \langle M_L, w \rangle$ is a mapping reduction **from L to A_{TM}** (**why?**). ♣

Reduction via Computation Histories

Important technique for proving undecidability.

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- Other examples: Does a **context free grammar** generate Σ^* ?
- Does a **linear bounded TM** accept the **empty language**?

Reminder: Configurations

Configuration:

$1011q_70111$

means:

- state is q_7
- LHS of tape is 1011
- RHS of tape is 0111
- head is on RHS 0

Configurations

- configuration $uaq_i bv$ yields $uq_j acv$ if $\delta(q_i, b) = (q_j, c, L)$
- Of course, $uaq_i bv$ yields $uacq_j v$ if $\delta(q_i, b) = (q_j, c, R)$
- **Special case** (left end of tape): $q_i bv$ yields $q_j cv$ if $\delta(q_i, b) = (q_j, c, L)$.

Computation Histories

Let M be a TM and w an input string.

- An **accepting** computation history for M on w is a sequence C_1, C_2, \dots, C_ℓ , where
 - C_1 is the starting configuration of M on w
 - C_ℓ is an accepting configuration of M ,
 - each C_i yields C_{i+1} according to the transition function.

Computation Histories

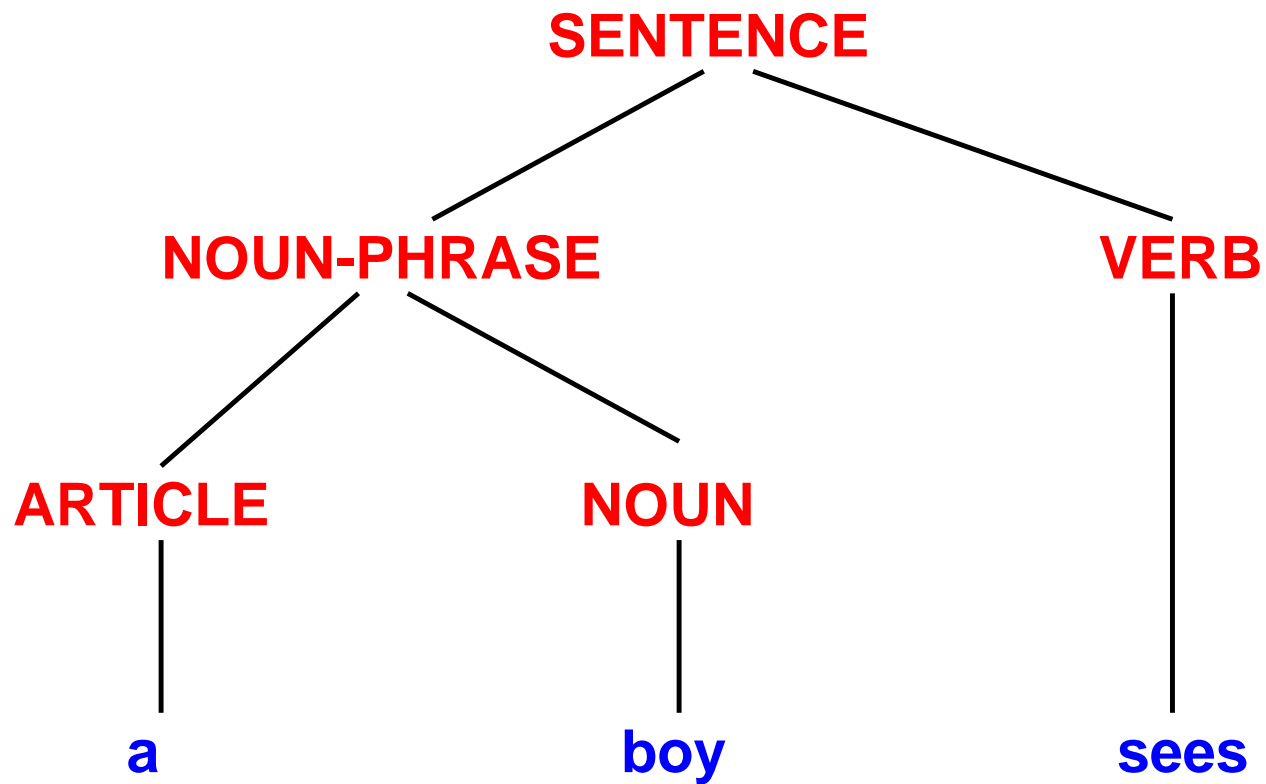
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 - each C_i yields C_{i+1} according to the transition function.
- A **rejecting** computation history for M on w is the same, except
 - C_ℓ is a rejecting configuration of M .

Remarks

- Computation sequences are finite.
- If M does not halt on w , no accepting or rejecting computation history exists.
- Notion is useful for both deterministic (one history) and non-deterministic (many histories) TMs.

A CFG Question



Emptiness of CFGs

We have already seen an algorithm to check whether a context-free grammar is **empty**.

On input $\langle G \rangle$ where G is a CFG:

1. Mark all terminal symbols in G .
2. Repeat until no new variables become marked:
3. Mark any A where

$$A \rightarrow U_1 U_2 \dots U_k$$

and each U_i has already been marked.

4. If start symbol marked, **accept**, otherwise **reject**.

Using Computation Histories for CFGs

So the language $\text{EMPTY}_{\text{CFG}}$ is decidable.

Question: What about the complementary question: Does a CFG generate **all** strings?

Using Computation Histories for CFGs

So the language $\text{EMPTY}_{\text{CFG}}$ is decidable.

Question: What about the complementary question: Does a CFG generate **all** strings?

$$\text{All}_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFL and } L(G) = \Sigma^* \}$$

Does a CFG Generate All Strings?

Theorem: All_{CFG} is undecidable.

Proof by reduction from A_{TM} to $\overline{\text{All}_{\text{CFG}}}$:

- Given $\langle M, w \rangle$, construct a coding of a CFG, $\langle G \rangle$
- G generates all strings that are **not** accepting computation histories for M on w
- if M does **not** accept w , G generates **all strings**
- if M does accept w , G does **not generate** the accepting computation history.

Does a CFG Generate All Strings?

An accepting computation history appears as $\#C_1\#C_2\#\dots\#C_\ell\#$, where

- C_1 is the starting configuration of M on w ,
- C_ℓ is an accepting configuration of M ,
- Each C_i yields C_{i+1} by transition function of M .

A string is **not** an accepting computation history if it fails **one or more** of these conditions.

Does a CFG Generate All Strings?

Instead of the CFG, G , we construct a PDA, D (recall equivalence).

D non-deterministically “guesses” which condition is violated.

- then **verifies** the guessed violation:
 - Is there some C_i that is **not** a configuration of M (number of q symbols $\neq 1$)?
 - Is C_1 **not** the starting configuration of M on w ?
 - Is C_ℓ **not** an accepting configuration of M ?
 - Does C_i **not** yield C_{i+1} by the transition function of M ?
- The last condition is the tricky one to check.

Does a CFG Generate All Strings?

- Does C_i not yield C_{i+1} ?

Idea:

- Scan input. Nondeterministically decide "violating configuration" C_i was reached.
- Push C_i onto the stack till $\#$.
- scan C_{i+1} and pop **matching symbols** of C_i
 - check if C_i and C_{i+1} match everywhere, except ...
 - around the head position,
 - where difference dictated by transition function for M .

Houston, We Have a Problem

When D pops C_i from stack, C_i is in **reverse order**. Ignoring the local changes around head position, what we were trying to identify the language $x\#y$, with $x \neq y$.

While this can be done in principle by a non deterministic PDA (see problem 2.26 in Sipser's book), there is a simpler way.

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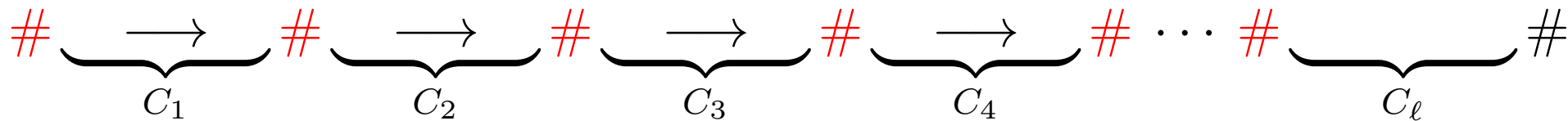
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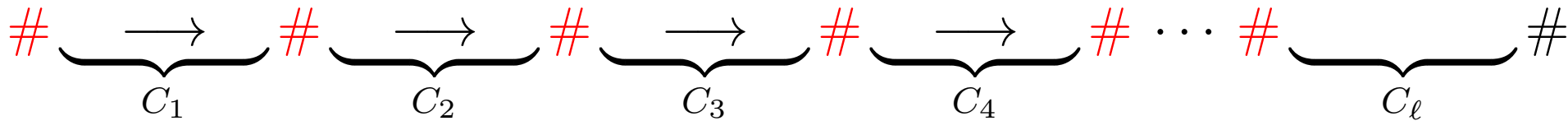
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But in this modern age, why not employ an **alternative notion** of accepting computation history, one that will make the life of our PDA **much easier**?

Does a CFG Generate All Strings?

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But in this modern age, why not employ an **alternative notion** of accepting computation history, one that will make the life of our PDA **much easier**? **Solution:** Write the accepting computation history so that every other configuration is in reverse order.



This takes care of difficulty in the proof.

Wrapping Things Up

Given $\langle M, w \rangle$, we constructed (algorithmically) a PDA, D , which **rejects** the string z if and only if z equals an accepting computation history of M on w , written in the "alternating format".

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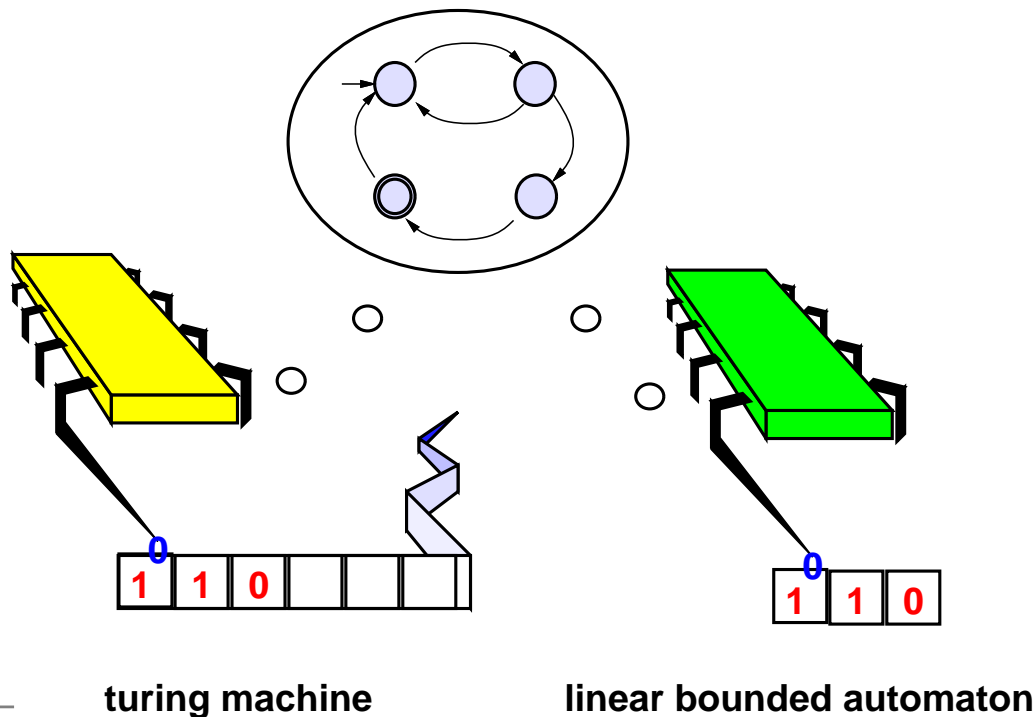
The mapping $\langle M, w \rangle \mapsto \langle G \rangle$ is thus a reduction from A_{TM} to $\overline{\text{All}_{CFG}}$.

Since $A_{TM} \notin \mathcal{R}$ we get $\overline{\text{All}_{CFG}} \notin \mathcal{R}$.

As the class \mathcal{R} is closed under complement, we conclude that $\text{All}_{CFG} \notin \mathcal{R}$. ♠

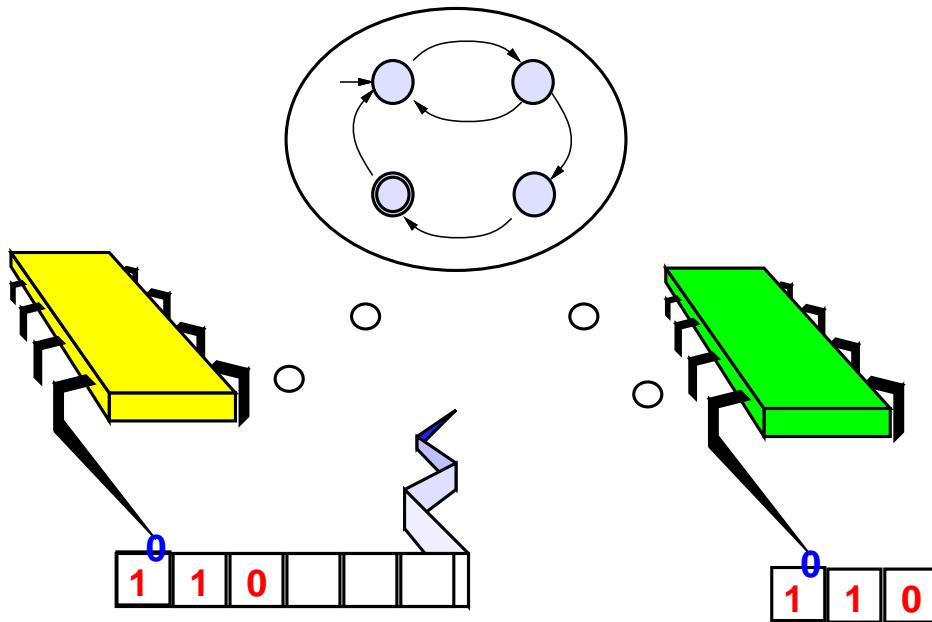
Linear Bounded Automata

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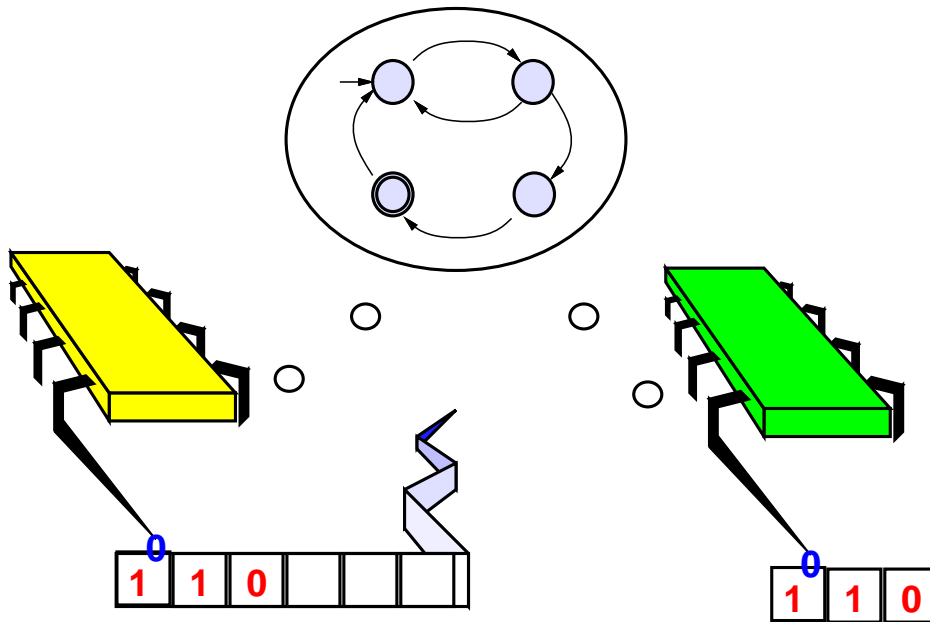


turing machine

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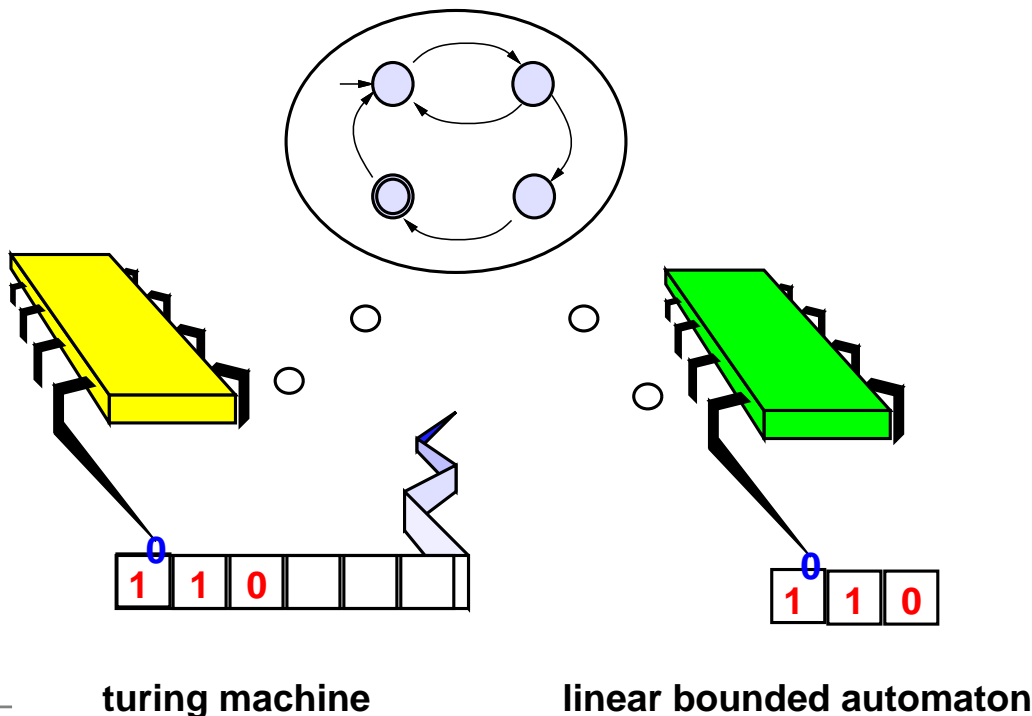


turing machine

linear bounded automaton

Linear Bounded Automata

- A restricted form of TM.
- Cannot move off portion of tape containing input
- Rejects attempts to move head beyond input
- Size of input determines size of memory



Linear Bounded Automata

Question: Why **linear**?

Answer: Using a **tape alphabet** larger than the **input alphabet** increases memory by a constant factor.

Linear Bounded Automata

Believe it or not, LBAs are quite powerful.

The **deciders** for

- A_{DFA} (does a DFA accept a string?)
- A_{CFG} (is string in a CFG?)
- $\text{EMPTY}_{\text{DFA}}$ (is a DFA trivial?)
- $\text{EMPTY}_{\text{CFG}}$ (is a CFL empty?)

are all **LBAs**.

Every CFL can be decided by a LBA.

Not too easy to find a **natural, decidable language** that **cannot be decided** by an LBA.

Acceptance for LBAs

Define

$$A_{\text{LBA}} = \{\langle M, w \rangle \mid M \text{ is an LBA that accepts } w\}$$

Question: Is A_{LBA} decidable?

Answer: Unlike A_{TM} , the language A_{LBA} is decidable!

Lemma:

Let M be a LBA with

- q states
- g symbols in tape alphabet

On an input of size n , LBA has exactly $qn g^n$ distinct configurations, because a configuration involves:

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On an input of size n , LBA has exactly $qn g^n$ distinct configurations, because a configuration involves:

- control state (q possibilities)
- head position (n possibilities)
- tape contents (g^n possibilities)

Theorem: A_{LBA} is decidable

Idea:

- Simulate M on w (if M tries to “exit” the input space, halt and reject).
- But what do we do if M loops?
- Must detect looping and reject.
- M loops if and only if it repeats a configuration.
- **Why?** And is this also true of “regular” TMs?
- By pigeon hole, if our LBA M runs long enough, it must repeat a configuration!

Theorem: A_{LBA} is decidable

On input $\langle M, w \rangle$, where M is an LBA and $w \in \Sigma^*$,

1. Simulate M on w ,
2. while maintaining a **counter**.
3. Counter incremented by 1 per each **simulated step** (of M).
4. Keep simulating M for qng^n steps, or until it halts (whichever comes first)
5. If M has halted, **accept** w if it was accepted by M , and **reject** w if it was rejected by M .
6. **reject** w if counter limit reached (M has not halted).

More LBAs

Surprisingly though, LBAs do have undecidable problems too!

Here is a related problem.

$$\text{Non-EMPTY}_{\text{LBA}} = \{\langle M \rangle \mid M \text{ is an LBA and } L(M) \neq \emptyset\}$$

Question: Is $\text{Non-EMPTY}_{\text{LBA}}$ decidable?

Non-EMPTY_{LBA}

$$\text{Non-EMPTY}_{\text{LBA}} = \{\langle M \rangle \mid M \text{ is an LBA and } L(M) \neq \emptyset\}$$

Theorem: Non-EMPTY_{LBA} is undecidable.

Proof by reduction from A_{TM} , using computation histories.

More LBAs

Given M and w , we will construct an LBA, B .

- $L(B)$ will contain exactly all accepting computation histories for M on w .
- M accepts w iff $L(B) \neq \emptyset$.

More LBAs

It is **not** enough to show that B exists.

We must show that the mapping from $\langle M, w \rangle$ to $\langle B \rangle$ is **computable**.

We are now going to describe the linear bounded machine, $\langle B \rangle$. It will be clear that indeed $\langle B \rangle$ is computable from $\langle M, w \rangle$.

Assume an accepting computation history is presented as a string:

$$\# \underbrace{\hspace{2cm}}_{C_1} \# \underbrace{\hspace{2cm}}_{C_2} \# \underbrace{\hspace{2cm}}_{C_3} \# \cdots \# \underbrace{\hspace{2cm}}_{C_\ell} \# ,$$

with descriptions of configurations separated by $\#$ delimiters.

The LBA

The LBA, B , works as follows:

On input x , the LBA B :

- breaks x according to the $\#$ delimiters
- identifies strings C_1, C_2, \dots, C_ℓ .
- then checks that **all** the following conditions hold:
 - Each C_i are a **configuration** of M
 - C_1 is the **start configuration** of M on w
 - Every C_{i+1} **follows** from C_i according to M
 - C_ℓ is an **accepting configuration**

The LBA

- Checking that each C_i is a configuration of M is easy: All it means is that C_i includes exactly one q symbols.

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- Checking that C_1 is the start configuration on w , $q_0 w_1 w_2 \cdots w_n$, is easy, because the string w is “wired into” B .
- Checking that C_ℓ is an accepting configuration is easy, because C_ℓ must include the accepting state q_a .
- The only hard part is checking that each C_{i+1} follows from C_i by M 's transition function.

The Hard Part

Checking that for all i , C_{i+1} follows from C_i by M 's transition function:

- C_i and C_{i+1} **almost identical**, except for positions under head and adjacent to head.
- These positions should be updated according to transition function.

Do this verification by

- zig-zagging between corresponding positions of C_i and C_{i+1} .
- use “dots” on tape to mark current position
- all this can be done **inside space** allocated by input x .
Thus B is indeed a **LBA**.

Important!

The LBA, B , accepts the string x if and only if x equals an accepting computation history of M on w .

Therefore $L(B)$ is either **empty** or a singleton $\{x\}$.

We construct B so that $L(B)$ is **non-empty** iff M accepts w .

Thus $\langle M, w \rangle \in A_{TM}$ iff $\langle B \rangle \in \text{Non-EMPTY}_{LBA}$.

Namely $A_{TM} \leq_m A_{LBA}$, so $\text{Non-EMPTY}_{LBA} \notin \mathcal{R}$. ♠

BTW, is $\text{Non-EMPTY}_{LBA} \in \mathcal{RE}$?